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# Programmer's Guide

# Programmers Guide To Net

**Josh Smith**



## **Programmers Guide To Net:**

A Programmer's Guide to ADO.NET in C# Mahesh Chand, Mike Gold, 2002-04-17 A Programmer's Guide to ADO NET in C begins by taking readers through a fast paced overview of C and then delves into ADO NET Why should C programmers use it instead of the existing technologies What new functionality does it offer The chapters that follow go through the details on each of the major Data Providers of the NET platform OleDb SQL Server and ODBC that enable you to read and write data to the targeted database These chapters also serve as a good reference for looking up detailed methods and properties for these data provider classes Authors Chand and Gold also show C programmers how to work with XML classes and how to integrate XML into the ADO NET architecture The book provides programmers with handy ideas about taking advantage of the VS NET IDE and how you can tie your data to the myriad of powerful controls including the multi faceted Data Grid Finally it goes through creating a guest book application for the Web so you can see how all the pieces fit together *A Programmer's Guide to .NET* Alex Fedorov, 2002 The author explains all significant parts of Microsoft NET Framework not just one technology He provides many practical examples that show how to use the technologies discussed **A Programmer's Guide to C# 5.0** Eric Gunnerson, Nick Wienholt, 2012-12-22 A Programmer's Guide to C 5 0 is a book for software developers who want to truly understand C Whether you've worked with C before or with another general purpose programming language each fast paced focused chapter will take you straight to the heart of a feature of C and show you why it works the way it does Written by one time C Test Lead Program Manager and member of the original C language design team this book is an ideal companion to the C Language Specification and works both as a tutorial and as a reference guide Now in its fourth edition you will find up to date coverage of all the latest C features including Linq covariance and contravariance and async support You'll learn how to Use C features effectively in the way they were intended Apply the newest C features to your coding problems Streamline your database code using LINQ Use async support and the task parallel library to improve performance Program more efficiently effectively and with real insight into this mature and exciting language with *A Programmer's Guide to C 5 0 .NET Programming* Pradeep Kumar Tapadiya, 2002 Tapadiya takes a straightforward hands on approach to explain everything readers need to know from development to deployment and maintenance for this platform all from a developer's perspective Using C as the primary language and with plenty of code examples throughout this book is an excellent way to learn **Programming VB .NET** Jonathan Morrison, Gary Cornell, 2008-01-01 In *Programming VB NET A Guide for Experienced Programmers* authors Gary Cornell and Jonathan Morrison carefully explain the exciting features of Visual Basic NET Since VB NET is for all practical purposes a whole new language even for the most experienced Visual Basic programmers developers need to think differently about many familiar topics Cornell and Morrison are there to help you with careful discussions of each topic Cornell and Morrison write from the point of view of the experienced programmer with constant references to the changes from earlier versions of VB Developers

learn how to use VB NET for database programming through ADO NET and web programming through ASP NET After reading Programming VB NET A Guide for Experienced Programmers developers will have a firm grasp of the exciting VB NET language and its uses in creating powerful NET applications

**iOS Programming for .NET Developers** Josh Smith,2012-07-14 This book is a field guide for NET developers exploring the foreign world of native iOS programming It explains the iOS development platform by comparing and contrasting it with tools APIs and concepts familiar to NET developers The author Josh Smith was a Microsoft MVP for four years thanks to his technical and written contributions in the Client Application Development community He has worked on enterprise iOS applications since 2010 This is the book he wished had existed when he started learning iOS

*NET Programming* Pradeep K. Tapadiya ((Pradeep Kumar)),2002

**High-Performance Programming in C# and .NET** Jason Alls,2022-07-29 Enhance your applications performance using best practices for benchmarking application profiling asynchronous programming designing responsive UIs gRPC communication and distributed applications Key Features Make the best use of performance enhancements in C 10 0 and NET 6 Boost application performance by identifying hardware bottlenecks and common performance pitfalls Get to grips with best practices and techniques for improving the scalability of distributed systems Book Description Writing high performance code while building an application is crucial and over the years Microsoft has focused on delivering various performance related improvements within the NET ecosystem This book will help you understand the aspects involved in designing responsive resilient and high performance applications with the new version of C and NET You will start by understanding the foundation of high performance code and the latest performance related improvements in C 10 0 and NET 6 Next you ll learn how to use tracing and diagnostics to track down performance issues and the cause of memory leaks The chapters that follow then show you how to enhance the performance of your networked applications and various ways to improve directory tasks file tasks and more Later you ll go on to improve data querying performance and write responsive user interfaces You ll also discover how you can use cloud providers such as Microsoft Azure to build scalable distributed solutions Finally you ll explore various ways to process code synchronously asynchronously and in parallel to reduce the time it takes to process a series of tasks By the end of this C programming book you ll have the confidence you need to build highly resilient high performance applications that meet your customer s demands What you will learn Use correct types and collections to enhance application performance Profile benchmark and identify performance issues with the codebase Explore how to best perform queries on LINQ to improve an application s performance Effectively utilize a number of CPUs and cores through asynchronous programming Build responsive user interfaces with WinForms WPF MAUI and WinUI Benchmark ADO NET Entity Framework Core and Dapper for data access Implement CQRS and event sourcing and build and deploy microservices Who this book is for This book is for software engineers professional software developers performance engineers and application profilers looking to improve the speed of their code or take their skills to the next level to gain a

competitive advantage You should be a proficient C programmer who can already put the language to good use and is also comfortable using Microsoft Visual Studio 2022

**C#.Net Developer's Guide** Adrian Turtschi, Jason Werry, Greg Hack, Joseph Albahari, 2002-01-12 Microsoft's C# is a modern object oriented programming language built from the ground up to exploit the power of XML based Web services on Microsoft's new .NET platform With its Visual C# development system heritage C# will enable millions of C# and C++ developers to use existing skills to rapidly build sophisticated XML based .NET applications Why Will Web Developers Switch to C# Because it's the ideal solution for C# and C++ programmers who need to combine rapid development with the power to access all the functionality of the Microsoft .NET platform They want an environment that is completely in sync with emerging Web standards and one that provides easy integration with existing applications C# .NET Web Developer's Guide will enhance developer productivity and help them eliminate programming errors that can lead to increased development costs This book teaches Web developers to quickly and easily build solutions for the Microsoft .NET platform Web developers will learn to use C# components to build Web services and applications that are available across the Internet from any application running on any platform Timely coverage of newly released product programmers and developers are anxious to learn about the new technology Comes with Syngress revolutionary wallet sized CD containing a printable HTML version of the book and all of the source code examples and demos of popular C# upgrade and programming tools

**C# 9 and .NET 5 - Modern Cross-Platform Development** Mark J. Price, 2020-11-10 Publisher's Note Microsoft stopped supporting .NET 5 in May 2022 The newer 8th edition of the book is available that covers .NET 8 end of life November 2026 with C# 12 and EF Core 8 Purchase of the print or Kindle book includes a free PDF eBook Key Features Explore the newest additions to C# 9 the .NET 5 class library Entity Framework Core and Blazor Strengthen your command of ASP .NET Core 5.0 and create professional websites and services Build cross platform apps for Windows macOS Linux iOS and Android Book Description In C# 9 and .NET 5 Modern Cross Platform Development Fifth Edition expert teacher Mark J Price gives you everything you need to start programming C# applications This latest edition uses the popular Visual Studio Code editor to work across all major operating systems It is fully updated and expanded with a new chapter on the Microsoft Blazor framework The book's first part teaches the fundamentals of C# including object oriented programming and new C# 9 features such as top level programs target typed new object instantiation and immutable types using the record keyword Part 2 covers the .NET APIs for performing tasks like managing and querying data monitoring and improving performance and working with the file system async streams serialization and encryption Part 3 provides examples of cross platform apps you can build and deploy such as websites and services using ASP .NET Core or mobile apps using Xamarin Forms The best type of application for learning the C# language constructs and many of the .NET libraries is one that does not distract with unnecessary application code For that reason the C# and .NET topics covered in Chapters 1 to 13 feature console applications In Chapters 14 to 20 having mastered the basics of the language and libraries you will build practical applications using ASP

NET Core Model View Controller MVC and Blazor By the end of the book you will have acquired the understanding and skills you need to use C# 9 and NET 5 to create websites services and mobile apps What you will learn Build your own types with object oriented programming Query and manipulate data using LINQ Build websites and services using ASP.NET Core 5 Create intelligent apps using machine learning Use Entity Framework Core and work with relational databases Discover Windows app development using the Universal Windows Platform and XAML Build rich web experiences using the Blazor framework Build mobile applications for iOS and Android using Xamarin Forms Who this book is for This book is best for C# and NET beginners or programmers who have worked with C# in the past but feel left behind by the changes in the past few years This book doesn't expect you to have any C# or NET experience however you should have a general understanding of programming Students and professionals with a science technology engineering or mathematics STEM background can certainly benefit from this book

### **C# 8.0 and .NET Core 3.0 - Modern Cross-Platform Development** Mark J.

Price, 2019-10-31 Publisher's Note Microsoft stops supporting NET Core 3.1 in December 2022 The newer 7th edition of this book is available that covers NET 7 end of life May 2024 or NET 6 end of life November 2024 with C# 11 and EF Core 7 Key Features Build modern cross platform applications with NET Core 3.0 Get up to speed with C# and up to date with all the latest features of C# 8.0 Start creating professional web applications with ASP.NET Core 3.0 Book Description In C# 8.0 and NET Core 3.0 Modern Cross Platform Development Fourth Edition expert teacher Mark J Price gives you everything you need to start programming C# applications This latest edition uses the popular Visual Studio Code editor to work across all major operating systems It is fully updated and expanded with new chapters on Content Management Systems CMS and machine learning with ML.NET The book covers all the topics you need Part 1 teaches the fundamentals of C# including object oriented programming and new C# 8.0 features such as nullable reference types simplified switch pattern matching and default interface methods Part 2 covers the NET Standard APIs such as managing and querying data monitoring and improving performance working with the filesystem async streams serialization and encryption Part 3 provides examples of cross platform applications you can build and deploy such as web apps using ASP.NET Core or mobile apps using Xamarin Forms The book introduces three technologies for building Windows desktop applications including Windows Forms Windows Presentation Foundation WPF and Universal Windows Platform UWP apps as well as web applications web services and mobile apps What you will learn Build cross platform applications for Windows macOS Linux iOS and Android Explore application development with C# 8.0 and NET Core 3.0 Explore ASP.NET Core 3.0 and create professional web applications Learn object oriented programming and C# multitasking Query and manipulate data using LINQ Use Entity Framework Core and work with relational databases Discover Windows app development using the Universal Windows Platform and XAML Build mobile applications for iOS and Android using Xamarin Forms Who this book is for Readers with some prior programming experience or with a science technology engineering or mathematics STEM background who want

to gain a solid foundation with C 8 0 and NET Core 3 0

### **C# 6 and .NET Core 1.0: Modern Cross-Platform**

**Development** Mark J. Price,2016-03-29 Create powerful cross platform applications using C 6 NET Core 1 0 ASP NET Core 1 0 and Visual Studio 2015 About This Book Build modern cross platform applications with NET Core 1 0 Get up to speed with C and up to date with all the latest features of C 6 Start creating professional web applications with ASP NET Core 1 0 Who This Book Is For Are you struggling to get started with C Or maybe you re interested in the potential of the new cross platform features that NET Core can offer If so C 6 and NET Core 1 0 is the book for you While you don t need to know any of the latest features of C or NET to get started it would be beneficial if you have some programming experience What You Will Learn Build cross platform applications using C 6 and NET Core 1 0 Explore ASP NET Core 1 0 and learn how to create professional web applications Improve your application s performance using multitasking Use Entity Framework Core 1 0 and learn how to build Code First databases Master object oriented programming with C to increase code reuse and efficiency Familiarize yourself with cross device app development using the Universal Windows Platform and XAML Query and manipulate data using LINQ Protect your data by using encryption and hashing In Detail With the release of NET Core 1 0 you can now create applications for Mac OS X and Linux as well as Windows using the development tools you know and love C 6 and NET Core 1 0 has been divided into three high impact sections to help start putting these new features to work First we ll run you through the basics of C as well as object orient programming before taking a quick tour through the latest features of C 6 such as string interpolation for easier variable value output exception filtering and how to perform static class imports We ll also cover both the full feature mature NET Framework and the new cross platform NET Core After quickly taking you through C and how NET works we ll dive into the internals of the NET class libraries covering topics such as performance monitoring debugging internationalization serialization and encryption We ll look at Entity Framework Core 1 0 and how to develop Code First entity data models as well as how to use LINQ to query and manipulate that data The final section will demonstrate the major types of applications that you can build and deploy cross device and cross platform In this section we ll cover Universal Windows Platform UWP apps web applications and web services Lastly we ll help you build a complete application that can be hosted on all of today s most popular platforms including Linux and Docker By the end of the book you ll be armed with all the knowledge you need to build modern cross platform applications using C and NET Core Style and approach This book takes a step by step approach and is filled with exciting projects and fascinating theory It uses three high impact sections to equip you with all the tools you ll need to build modern cross platform applications using C and NET Core

**C# 7.1 and .NET Core 2.0 - Modern Cross-Platform Development** Mark J. Price,2017-11-30 C 7 1 and NET Core 2 0 Modern Cross Platform Development Third Edition is a practical guide to creating powerful cross platform applications with C 7 and NET Core 2 0 About This Book Build modern cross platform applications with NET Core 2 0 Get up to speed with C and up to date with all the latest features of C 7 1 Start creating professional web applications with ASP NET

Core 2.0 Who This Book Is For This book is targeted towards readers who have some prior programming experience or have a science technology engineering or mathematics STEM background and want to gain a solid foundation with C# and to be introduced to the types of applications they could build and will work cross platform on Windows Linux and macOS What You Will Learn Build cross platform applications using C# 7.1 and NET Core 2.0 Explore ASP.NET Core 2.0 and learn how to create professional websites services and applications Improve your application s performance using multitasking Use Entity Framework Core and LINQ to query and manipulate data Master object oriented programming with C# to increase code reuse and efficiency Familiarize yourself with cross device app development using the Universal Windows Platform Protect and manage your files and data with encryption streams and serialization Get started with mobile app development using Xamarin Forms Preview the nullable reference type feature of C# 8 In Detail C# 7.1 and NET Core 2.0 Modern Cross Platform Development Third Edition is a practical guide to creating powerful cross platform applications with C# 7.1 and NET Core 2.0 It gives readers of any experience level a solid foundation in C# and NET The first part of the book runs you through the basics of C# as well as debugging functions and object oriented programming before taking a quick tour through the latest features of C# 7.1 such as default literals tuples inferred tuple names pattern matching out variables and more After quickly taking you through C# and how NET works this book dives into the NET Standard 2.0 class libraries covering topics such as packaging and deploying your own libraries and using common libraries for working with collections performance monitoring serialization files databases and encryption The final section of the book demonstrates the major types of application that you can build and deploy cross device and cross platform In this section you ll learn about websites web applications web services Universal Windows Platform UWP apps and mobile apps By the end of the book you ll be armed with all the knowledge you need to build modern cross platform applications using C# and NET Style and approach This book takes a step by step approach and is filled with exciting projects and fascinating theory It uses three high impact sections to equip you with all the tools you ll need to build modern cross platform applications using C# and NET Core 2.0 **C# 2.0** Michel de Champlain, Brian G. Patrick, 2005-03-30 You don t need coddling you don t need to be told what you already know What you need is a book that uses your experience as a Java or C programmer to give you a leg up into the challenges and rewards of C# And this Practical Guide is precisely what you re after Written by a team that boasts extensive experience teaching C# to professionals this book provides a practical efficient explanation of the language itself covering basic to advanced features and calling out all that s new in 2.0 Its instruction is always firmly situated within the context of the NET framework and bolstered by code examples key lessons in object oriented programming and installments of a realistic application programming tutorial Concise and incisive this is the best way to master the world s fastest growing and most marketable programming language Features Provides a carefully focused explanation of every aspect of the C# language including entire chapters on the unified type system advanced types collections generics reflection and attributes Highlights all features new

to the latest version of C and organizes its presentation of C according to the key principles of object oriented programming and the NET framework Using end of chapter exercises incrementally develops a cohesive application programming tutorial Provides a carefully focused explanation of every aspect of the C language including entire chapters on the unified type system advanced types collections generics reflection and attributes Highlights all features new to the latest version of C and organizes its presentation of C according to the key principles of object oriented programming and the NET framework Using end of chapter exercises incrementally develops a cohesive application programming tutorial *Visual Basic Programmer's Guide to the .NET Framework Class Library* Lars Powers, Mike Snell, 2002 The definitive reference every VB NET developer needs to understand the capabilities of NET namespaces and increase productivity inside the NET framework

*Programming VB .NET* Gary Cornell, Jonathan Morrison, 2002 In *Programming VB NET A Guide for Experienced Programmers* authors Gary Cornell and Jonathan Morrison carefully explain the exciting features of Visual Basic NET Since VB NET is for all practical purposes a whole new language even for the most experienced Visual Basic programmers developers need to think differently about many familiar topics Cornell and Morrison are there to help you with careful discussions of each topic Cornell and Morrison write from the point of view of the experienced programmer with constant references to the changes from earlier versions of VB Developers learn how to use VB NET for database programming through ADO NET and web programming through ASP NET After reading *Programming VB NET A Guide for Experienced Programmers* developers will have a firm grasp of the exciting VB NET language and its uses in creating powerful NET applications What you ll learn Who this book is for All experienced programmers wishing to take advantage of the amazing powers of VB NET will benefit from this book s careful treatment of fundamental topics including inheritance interfaces and exception handling as well as all the powerful newer features such as stream based I O and true multithreading **A Tester's Guide to .NET Programming** Joe Sweeney, Randal Root, 2006-11-21 A Tester s Guide to NET Programming focuses solely on applied programming techniques for testers You will learn how to write simple automated tests enabling you to test tools and utilities You will also learn about the important concepts driving modern programming today like multitier applications and object oriented programming More businesses are adopting NET technologies and this book will equip you to assess software robustness and performance Whether you re an experienced programmer who s unfamiliar with testing concepts or you re an experienced tester versed in VB NET and C the included real world tips and example code will help you start your projects Also included are review questions and hands on exercises to help you retain knowledge Additionally the book features examples and quick language tutorials for both C and VB NET **Programming the Web with Visual Basic .NET** Lynn Torkelson, Constance Petersen, Zac Torkelson, 2002-07-30 *Programming the Web with Visual Basic NET* is a comprehensive guide to building web applications and services using Visual Basic NET It is written especially for experienced Visual Basic programmers who use Visual Studio NET for their development work even those who have never

written a web application before Because the NET Framework simply blows away the archaic tools previously available to web programmers the authors predict that many Visual Basic programmers who successfully avoided Web programming in the past will now bring their expertise to the Web However even experienced web programmers will greatly benefit from the authors thorough coverage of the ASP NET namespaces and their clear coverage of the ADO NET classes most important to Web applications that use relational databases for data storage All developers will benefit from the authors extensive practical advice based on their unique professional backgrounds about how to produce create high quality code and how to create professional usable websites After reading Programming the Web with Visual Basic NET you ll understand how to build and deploy top quality professionally designed highly usable web applications using Visual Basic NET

**Beginner's Guide to Visual Basic . NET Programming** Serhan Yamacli,2019-09-21 The author assumes you have no experience in programming The book starts with the installation of the required programming environment Then the simplest Hello World program is developed step by step In the next three chapters Chapters 4 to 6 Windows forms the visual part of desktop programs and their components are studied with practical examples Screenshots and code snippets are clearly given in the book to guide the reader After teaching the graphical user interface GUI design VB NET programming is covered in an organized manner in the following eight chapters Chapters 7 to 14 with dozens of example projects As the reader follows the development of the sample projects he she will learn designing user interfaces connecting interface objects to code developing efficient VB NET code and generating standalone programs Connecting to Access databases from our VB NET programs for permanent data storage is explained in Chapter 15 In the last Chapter a simple car racing game is developed in VB NET Chapters of the book and the contents of these chapters are as follows Chapter 1 Introduction General info on Visual Basic and NET environment Chapter 2 Setting up your development environment Installing and configuring Visual Studio Chapter 3 Test drive the Hello World project Creating a new Visual VB NET project adding and positioning a Label and building the project Chapter 4 Form GUI elements Containers menus dialog windows components controls properties and events of controls Chapter 5 Common controls Using common controls like Buttons TextBoxes and ProgressBars in our projects a total of 21 commonly used controls are studied Chapter 6 Menus dialogs and containers Utilizing various menu types using dialog windows to take user input file open save operations and incorporating containers to organize the form layout Chapter 7 Variables and constants Organized VB NET programming begins in this chapter Declaring variables variable types type conversions and constants Chapter 8 Conditional statements Operators various types of if else structures and select case statements Chapter 9 Loops The need for loops in our programs Utilization of for foreach while and do while loops Break and continue statements Chapter 10 Arrays and collections Declaring arrays using multidimensional arrays and array operations Hashtable and ArrayList structures for storing multiple types of variables together Chapter 11 Methods Method declarations scopes of methods passing variables by value and by reference Chapter 12 Classes and objects The class

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VB NET Exporting the game as a standalone program This book includes more than 500 figures and 300 code snippets that  
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### **Programmers Guide To Net Introduction**

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